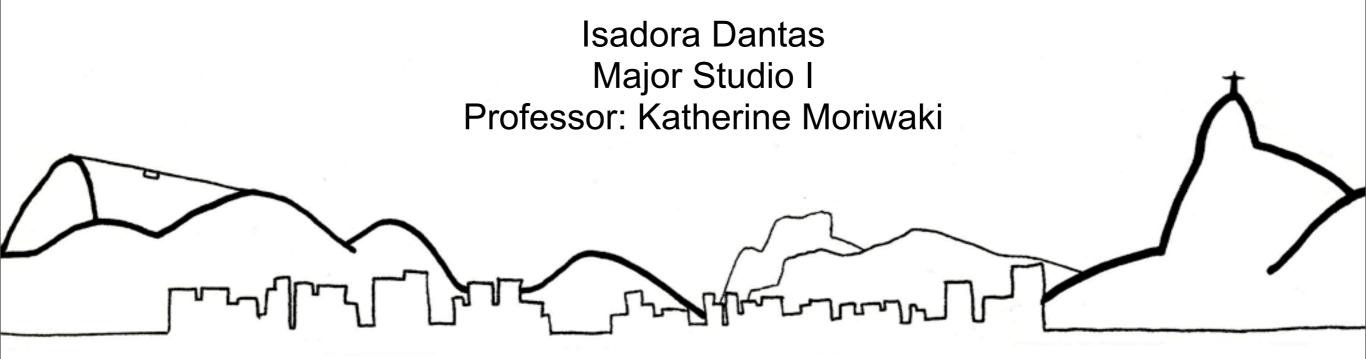
RIO in Numbers





What:

An informative **animation** piece about **Rio** de Janeiro to be seen at a **website** with research and process data.

Whom:

International people

Why:

With a background in **Urbanism**, I have always been concerned about the relation between **city** and **society**. This was the opportunity to gather my past reflections with the new **skills** i'm learning.









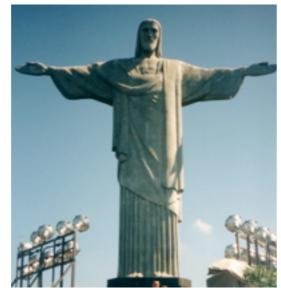


What's Rio?

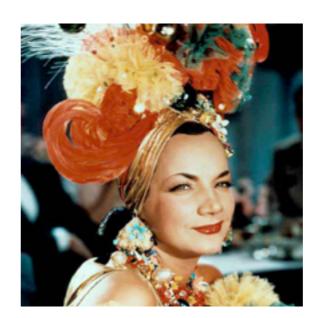
- Rio de Janeiro, Brazil
- 2nd biggest city in south america
- 1st tourist destination in south america
- Most famous music: Girl from Ipanema
- Most famous beach: Copacabana
- Christ the Redeemer is one of the New Seven Wonders
- The biggest urban forest in the world



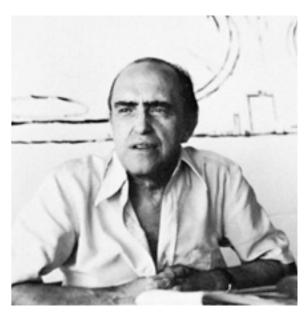
Ronaldo: soccer player



Christ: Seven wonder



Carmen Miranda: singer



Niemeyer: Architect

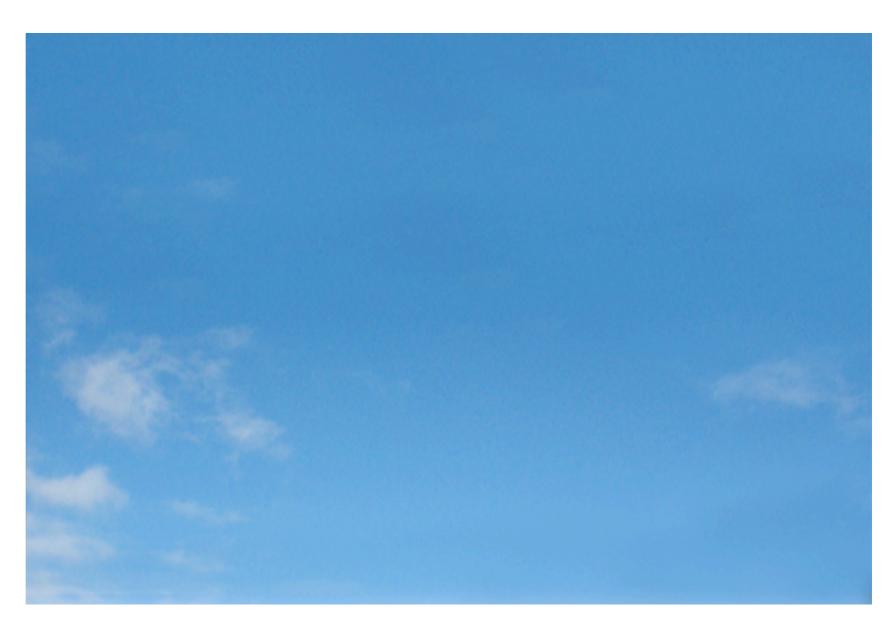


Rio to me:

This is my **personal** view about Rio de Janeiro: an eternal **vacation**, full of colors and bright, **music** and good weather. I really **love** it and that's why I don't get tired of talking about it.



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Introduction:

Rio de Janeiro is a city full of **contrasts**, in both social and physical ways. However, these extremes never appear together on the **media**. It looks that there are two different cities inside one.

In this project, I will be presenting **accurate** facts about my city in a very impartial style, so anyone that watches it, can create his own opinion. It's a **motion graphic** piece, which is presented in a **website**, along with part of the research that I did.





Rio in 2009:

This year, specifically, we were awarded in many different ways. We're going to host the **Olympics** and **World Cup**.





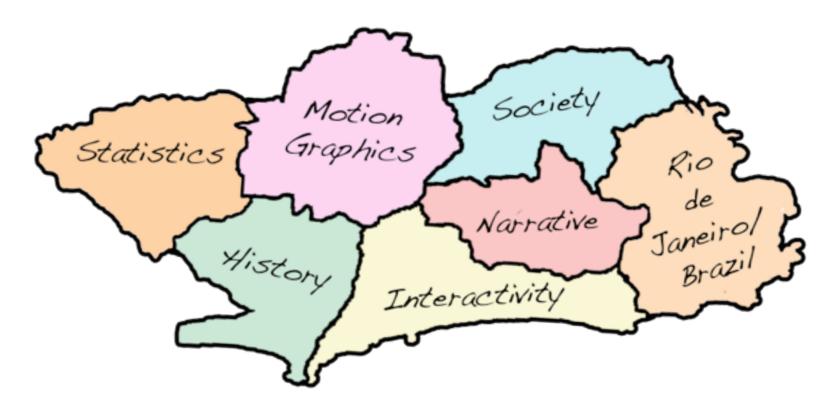


Besides that, we were also elected the **Best Gay Global Destination** and the **Happiest City in the World**, by MTV and Forbes respectively.

It looks that **Brazil** is finally starting to enter at the "world map". There are many people saying that we are going to be one of the big **economies** in the following years. (Ex.: Freakonomics and Brief History of the Future).



Context:



Concept:



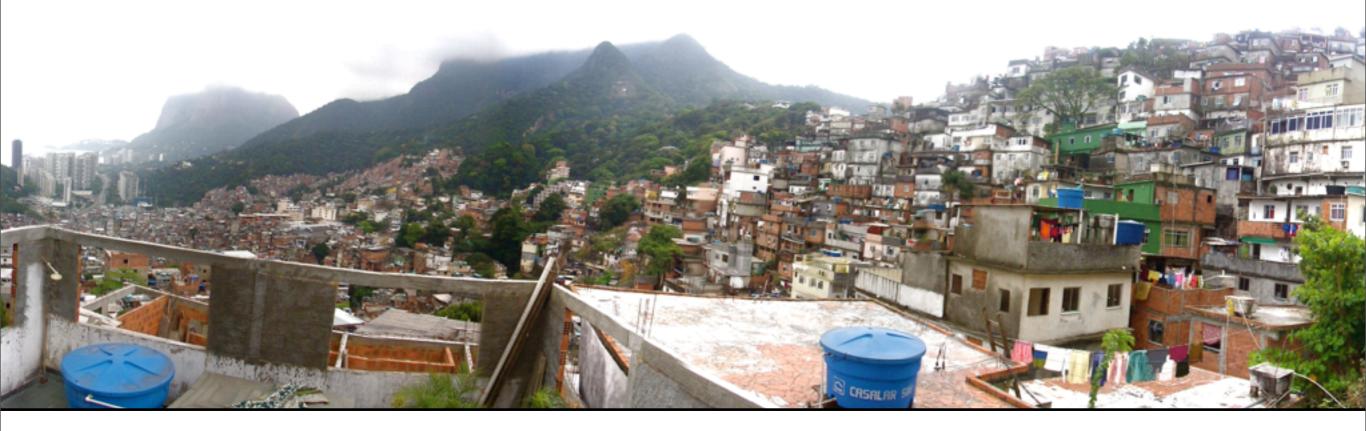
The goal of this project is to present facts about Rio in a direct way, so that anyone can easily **understand** and judge by himself. I'm going to take advantage of the fact that I'm neither politician nor journalist to present Rio in the **reality**, with all its qualities and drafts.



Theme:

Unfortunately, in this limited period of time, I wouldn't be able to talk about everything I wanted to. So I decided to start with the "bad side" and focus on the violence, favelas and drugs, specially because they seam to be the most controversial aspects in Rio.

In addition to that, our actual scenario is **improving**, and I will be glad to show the updates, as well as the all the good aspects of Rio next.





Precedents:

Searching for Rio on YouTube, all you find are promotional **advertising** movies. On a movie about the Olympics, they showed a skyline of the city without **favelas**. This is exacly what I did **not** want to do.

About the style, I do think ikea manuals are **simple** and very **efficient**. That's how I wanted my piece to look like.







Process:

- Chose the **theme**: Rio, what is true or not
- Make a **survey** among people in Rio and internationals
- Analyze what aspect is going to be presented: favelas Visit favelas.
- Research: articles, newspapers, books
- Write the **text**
- Text how it is going to look (colors or not, music or not, pictures or draw, etc).
- Make the motion graphics piece





Constraint #1 impartial info:

As I started to research, I found many fonts talking about the same thing, but in **different** ways. To be **impartial**, I understood that I should strict to the statistics. But **statistics** are usually boring...

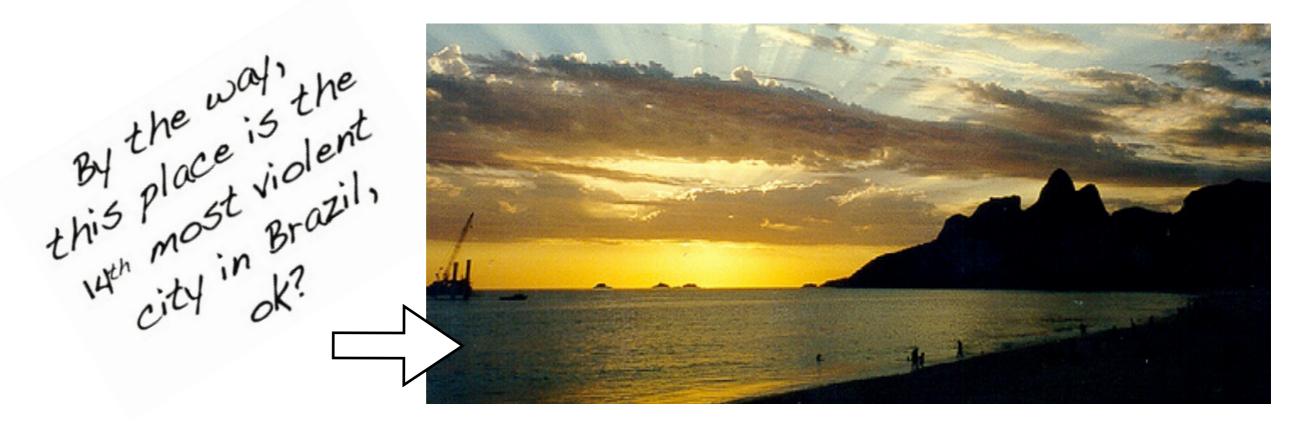


To make an **interesting** project, I would have to, at least, **animate** them.



Constraint #2 impartial look:

My main goal was to achieve **impartiality**. With that in mind, I started to define my animation style and I realized that every time I used a **picture**, it was much more appealing than informative. Rio is a very scenographic city.



So I decided that, to remain to the concept, I should make **black and white** animations, with my own draws, and preferably, not directly related to the theme, to let people **imagine** by themselves.



Constraint #3 partial process:

Although I want the contend to be impartial, it's still someone **narrating** a history by her own **perspective**. So, at the same time that my effort is to allow people to think by themselves, I'm using my **voice** and my **draws**. I'm someone from Rio, introducing my city to you.





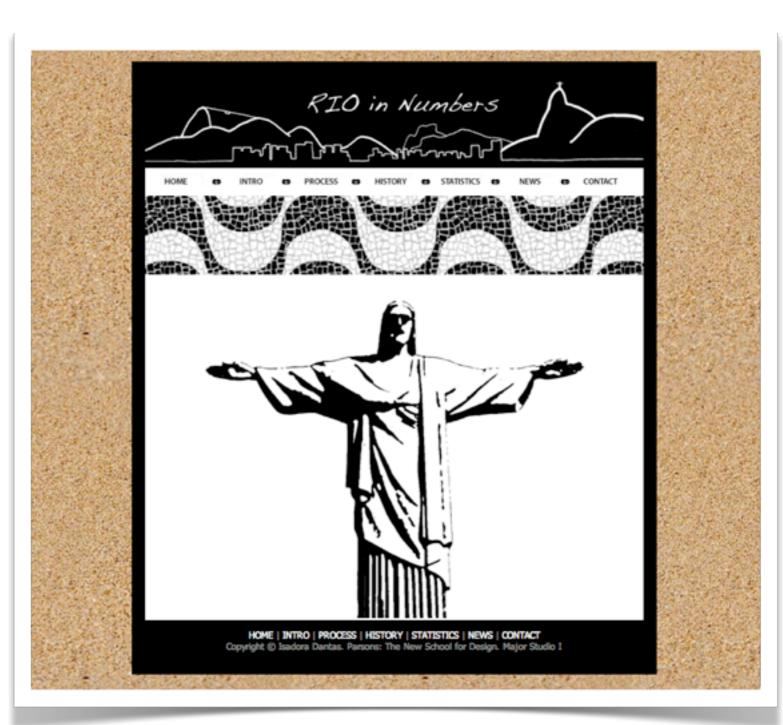
Result:



Result:



Where to check it:



http://www.rioinnumbers.com



Conclusion:

I don't consider this a finished project. I want to keep adding more **subjects** and to build a massive compilation of themes inside Rio. And I hope that, in a short period of time, I'll be able to only publish **good** things! Wait and see!

